

A G E N D A
SPECIAL SESSION, COMMISSIONERS COURT
WOOD COUNTY COURTHOUSE
100 MAIN STREET, COMMISSIONERS COURTROOM, 2ND FLOOR
QUITMAN, WOOD COUNTY, TEXAS
May 21, 2025 AT 9:00 A.M.

FILED FOR RECORD
2025 MAY 16 AM 10:43
KELLEY PRICE
COUNTY CLERK
WOOD COUNTY, TEXAS

1. Discuss and consider approval of Resolution for submission and acceptance of grant request through the Local Emergency Planning Committee (LEPC) Grant Program and take necessary action.
2. Discuss and consider a Resolution for the Sheriff's Office to apply for the Motor Vehicle Crime Prevention Authority a SB224 Catalytic Converter Grant and take necessary action.

If, during the course of the meeting covered by this notice, the Court should determine that a closed or executive meeting or session of the Court is required, then such closed or executive meeting or session as authorized by Section 551.071 through 551.076 Texas Government Code will be held by the Court at the date, hour, and place given in this notice or as soon after the commencement of the meeting covered by this notice as the Court may conveniently meet in such closed or executive meeting or session concerning any and all subjects and for any and all purposes permitted by Sections 551.071 through 551.076 Texas Government Code. Should any final action, final decision, or final vote be required in the opinion of the Court with regard to any matter considered in such closed or executive meeting or session, then such final action, final decision, or final vote shall be at either:

1. The open meeting covered by this notice upon the reconvening of this public meeting, or
2. At a subsequent public meeting of the Court upon notice thereof; as the Court shall determine.

The Wood County Commissioners Court is committed to compliance with the Americans with Disabilities Act (ADA). Reasonable accommodations and equal opportunity for effective communications will be provided upon request. Please contact the Office of the County Judge at (903)-763-2716 at least 24 hours in advance if accommodation is needed.